

Linear Algebra

Lecture-08

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Learning Objectives

- Centering Matrix: Shift data so its mean is zero (centered at origin).
- Scaling: Resize an object (enlarge or shrink) by multiplying with a scaling matrix.
- Finding Center Point: Calculate the average position (centroid) of points.
- 2×2 Matrix Case: Understand basic 2D transformations (rotation, scaling, etc.).
- Solving Linear System (Inverse): Solve $Ax=b$ using $x=A^{-1}b$.

Learning outcomes

- Centering Matrix: Learn to center data at the origin.
- Scaling: Learn to resize objects using matrices.
- Finding Center Point: Learn to find the centroid of points.
- 2×2 Matrix: Apply basic 2D matrix transformations.
- Solving Linear System: Solve equations using matrix inverses.

Combination of transformation

Remember when we rotated a vector

$$\begin{bmatrix} \cos 45 & \sin 45 \\ -\sin 45 & \cos 45 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} \sqrt{2} \\ 0 \end{bmatrix}$$

We can combine operations together, here we first rotate a vector then and then scale it by 2

$$\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} \cos 45 & \sin 45 \\ -\sin 45 & \cos 45 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = 2 \begin{bmatrix} \sqrt{2} \\ 0 \end{bmatrix}$$

This is equivalent to multiplying the 2 matrices together first

$$\begin{bmatrix} 2\cos 45 & 2\sin 45 \\ -2\sin 45 & 2\cos 45 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2\sqrt{2} \\ 0 \end{bmatrix}$$

Here we multiply the 2 vectors by 2 then we permuted the order

$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$

This is equivalent to multiplying the 2 matrices first

$$\begin{bmatrix} 0 & 2 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$

Centering Matrix

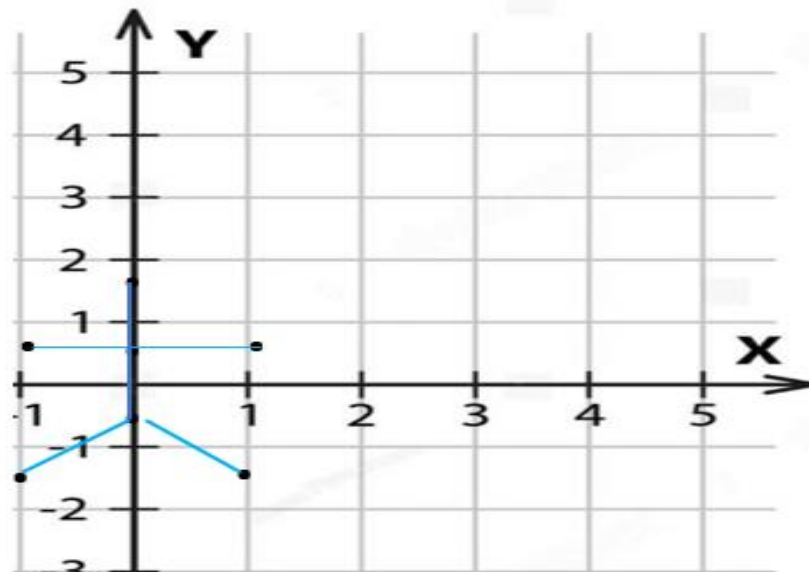
Often you need to move an object to the center at (0,0). This can be done via the centering matrix. Again, given the stick figure data we can find the center of each dimension by finding the average of each column .

$$X = \begin{bmatrix} 2 & 0 \\ 4 & 0 \\ 3 & 1 \\ 3 & 2 \\ 2 & 2 \\ 4 & 2 \\ 3 & 3 \end{bmatrix} \quad c^T = \frac{1}{7} \mathbf{1}_7^T X = [3 \quad 1.4]$$

We next shift the entire data by subtracting the center.

The stick figure should end up at the center (0,0)

$$X - 1_7 c^T = \begin{bmatrix} 2 & 0 \\ 4 & 0 \\ 3 & 1 \\ 3 & 2 \\ 2 & 2 \\ 4 & 2 \\ 3 & 3 \end{bmatrix} - \begin{bmatrix} 3 & 1.4 \\ 3 & 1.4 \\ 3 & 1.4 \\ 3 & 1.4 \\ 3 & 1.4 \\ 3 & 1.4 \\ 3 & 1.4 \end{bmatrix} = \begin{bmatrix} -1.00 & -1.43 \\ 1.00 & -0.43 \\ 0.00 & 0.57 \\ 0.00 & 0.57 \\ -1.00 & 0.57 \\ 1.00 & 1.57 \\ 0.00 & 1.57 \end{bmatrix}$$



The interesting thing about this derivation is that we have the equation $c^T = \frac{1}{7} \mathbf{1}_7^T X$, this means that we can plug c^T into equation 1 to get

$$X - \mathbf{1}_7 c^T = X - \mathbf{1}_7 \frac{1}{7} \mathbf{1}_7^T X \quad (2)$$

$$= X - \frac{1}{7} \mathbf{1}_7 \mathbf{1}_7^T X \quad (3)$$

$$= X - \frac{1}{7} \mathbf{1}_{7,7} X \quad (4)$$

$$= (\mathbf{I} - \frac{1}{7} \mathbf{1}_{7,7} \mathbf{I}) X \quad (5)$$

$$= (\mathbf{I} - \frac{1}{7} \mathbf{1}_{7,7}) X \quad (6)$$

$$= HX \quad (7)$$

What Does “Centering a Matrix” ?

Centering a matrix means subtracting the average of each column from every element in that column.

- a) This makes the average of each column = 0.
- b) It shifts the data so the “center” of the dataset is at the origin.

Example

Let's say we have a matrix:

$$x = \begin{bmatrix} 2 & 5 \\ 4 & 7 \\ 6 & 9 \end{bmatrix}$$

Find the center of the matrix

Step 1: Find the average of x

$$\frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 2 & 5 \\ 4 & 7 \\ 6 & 9 \end{bmatrix} = \begin{bmatrix} 4 & 7 \end{bmatrix}$$

Step 2: Subtract column average from each element of x

$$x_{\text{centered}} = x - \frac{1}{3} \mathbf{1}_3 \mathbf{1}_3^T x$$

$$x_{\text{centered}} = \begin{bmatrix} 2 - 4 & 5 - 7 \\ 4 - 4 & 7 - 7 \\ 6 - 4 & 9 - 7 \end{bmatrix} = \begin{bmatrix} -2 & -2 \\ 0 & 0 \\ 2 & 2 \end{bmatrix}$$

The centered matrix is: $\begin{bmatrix} -2 & -2 \\ 0 & 0 \\ 2 & 2 \end{bmatrix}$

Now, the mean of each column is 0.

Example

Lets try a bit bigger problem $A = \begin{bmatrix} 5 & 8 & 12 \\ 7 & 6 & 10 \\ 9 & 4 & 8 \\ 11 & 2 & 6 \end{bmatrix}$

Find the center of the matrix

Step 1: Find the average of A

$$\frac{1}{4} \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 5 & 8 & 12 \\ 7 & 6 & 10 \\ 9 & 4 & 8 \\ 11 & 2 & 6 \end{bmatrix} = \begin{bmatrix} 8 & 5 & 9 \end{bmatrix}$$

Step 2: Subtract average from each element

$$\begin{bmatrix} 5 & 8 & 12 \\ 7 & 6 & 10 \\ 9 & 4 & 8 \\ 11 & 2 & 6 \end{bmatrix} - \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 8 & 5 & 9 \end{bmatrix} = \begin{bmatrix} 5 & 8 & 12 \\ 7 & 6 & 10 \\ 9 & 4 & 8 \\ 11 & 2 & 6 \end{bmatrix} - \begin{bmatrix} 8 & 5 & 9 \\ 8 & 5 & 9 \\ 8 & 5 & 9 \\ 8 & 5 & 9 \end{bmatrix}$$

The centered matrix is

$$= \begin{bmatrix} -3 & 3 & 3 \\ -1 & 1 & 1 \\ 1 & -1 & -1 \\ 3 & -3 & -3 \end{bmatrix}$$

Scaling the size of object

If we have multiple points that connect to an object, you can scale the size by

1. Move the object to the center
2. Multiply the object matrix by the scaling value

Let's say we have a triangle with points at $X = \begin{bmatrix} 3 & 0 \\ 5 & 0 \\ 4 & 1 \end{bmatrix}$

To double the size, we first move it to the center

$$= \left(\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \right) \begin{bmatrix} 3 & 0 \\ 5 & 0 \\ 4 & 1 \end{bmatrix} = \begin{bmatrix} -1 & -1/3 \\ 1 & -1/3 \\ 0 & 2/3 \end{bmatrix}$$

We next multiply the centered shape 2 to double the size

$$2 \begin{bmatrix} -1 & -1/3 \\ 1 & -1/3 \\ 0 & 2/3 \end{bmatrix} = \begin{bmatrix} -2 & -2/3 \\ 2 & -2/3 \\ 0 & 4/3 \end{bmatrix}$$

We can scale both the scaling and centering as follow

$$\begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix} \left(\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \right) = 2H$$

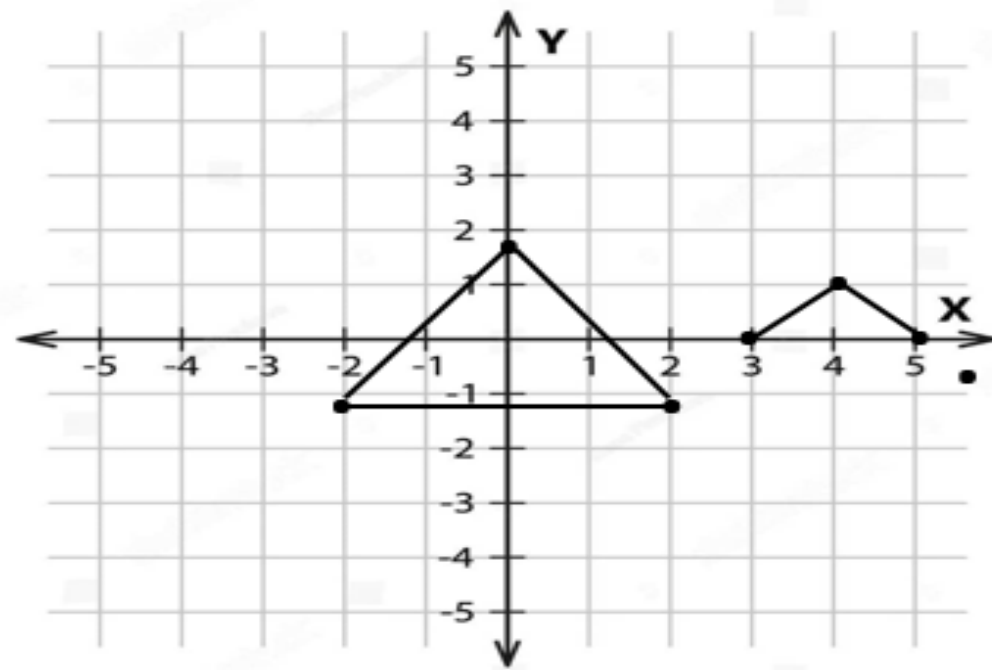
$$\begin{aligned}\bar{X} &= (I - \frac{1}{3} \mathbf{1}_{3,3})X \\ &= \left(\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \right) \begin{bmatrix} 3 & 0 \\ 5 & 0 \\ 4 & 1 \end{bmatrix} = \begin{bmatrix} -1 & -1/3 \\ 1 & -1/3 \\ 0 & 2/3 \end{bmatrix}\end{aligned}$$

We next multiply the centered shape 2 to double the size

$$2 \begin{bmatrix} -1 & -1/3 \\ 1 & -1/3 \\ 0 & 2/3 \end{bmatrix} = \begin{bmatrix} -2 & -2/3 \\ 2 & -2/3 \\ 0 & 4/3 \end{bmatrix}$$

We can scale both the scaling and centering as follow

$$\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \left(\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix} \right) = 2H$$



Practice 1

Find the Center of these matrices

$$1) A = \begin{bmatrix} 2 & 3 \\ 4 & 5 \\ -1 & 6 \end{bmatrix}$$

$$2) B = \begin{bmatrix} 0 & 3 \\ 2 & 3 \\ -1 & 3 \end{bmatrix}$$

$$3) C = \begin{bmatrix} 2 & 3 & -1 \\ 2 & 1 & 0 \\ 4 & 5 & 7 \end{bmatrix}$$

$$4) W = \begin{bmatrix} 2 & 3 & 1 \\ 2 & 4 & 7 \\ 2 & 5 & 7 \end{bmatrix}$$

$$5) X = \begin{bmatrix} 2 & -5 & -1 \\ 3 & 3 & 0 \\ 4 & 5 & 9 \end{bmatrix}$$

$$6) Y = \begin{bmatrix} 2 & 3 & -2 \\ 2 & 2 & 0 \\ 2 & 5 & 2 \end{bmatrix}$$

Viewing vectors and matrices as scalars

We have so far seen a lot of matrix transformation

$0x = 0$ like multiplying a number by 0

$1x = x$ like multiplying a number 1

$2Ix = 2x$ like multiplying a number 2

$R_\pi x = -x$ if you rotate by π

All of these transformations allow us to almost think of x and matrix A as just numbers.

There is one more transformation to learn that is, the inverse.

If you have a matrix A the inverse of

A written as A^{-1} defined as $AA^{-1} = I$

The matrix inverse is the continuation of treating vectors and matrices as numbers.

If we pretend A as a number $= 5$ then

$$5^{-1}5 = \frac{1}{5}5 = 1$$

Note that

$$A^{-1}A = AA^{-1} \text{ where } \frac{1}{5}5 = 5\frac{1}{5} = 1$$

Special case where a matrix is 2x2

For the case of $A \in \mathbb{R}^{2 \times 2}$ matrices there is a special equation for it.

So Gaussian Elimination is not necessary

$$\text{Given } A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Finding the inverse by Gaussian Elimination

Given a matrix A , what is A^{-1}

$$A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$$

We know that

$$A^{-1}A = I, \quad A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} A^{-1} = \begin{bmatrix} 1 & -2 \\ 0 & 1 \end{bmatrix}$$

We can use Gaussian Elimination to solve for the inverse First, we create the augmented matrix

$$\begin{bmatrix} 1 & 2 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

We then manipulate the equations so we have the identity matrix on the left side

$$\begin{bmatrix} 1 & 2 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix} -2e_2 + e_1 \rightarrow e_1 \begin{bmatrix} 1 & 0 & 1 & -2 \\ 0 & 1 & 0 & 1 \end{bmatrix}$$

Once you have an identity matrix on the left the matrix on the right is the inverse

$$A^{-1} = \begin{bmatrix} 1 & -2 \\ 0 & 1 \end{bmatrix}$$

You can always double check

$$A^{-1}A = I, \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -2 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Another example

Given the matrix A what is A^{-1}

$$A = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 2 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

We know that $AA^{-1} = I$ $A = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 2 & 1 \\ 1 & 0 & 0 \end{bmatrix}$ $I = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$

We can use Gaussian Elimination to solve for the inverse first we create the augmented matrix

$$\begin{bmatrix} 1 & 0 & -1 & 1 & 0 & 0 \\ 0 & 2 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

We then manipulate the equations so we have the identity matrix on the left side

$$\begin{bmatrix} 1 & 0 & -1 & 1 & 0 & 0 \\ 0 & 2 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} -e_1 + e_3 \rightarrow e_3 \quad .e_3 + e_1 \rightarrow e_1 \quad \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 2 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & -1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 2 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & -1 & 0 & 1 \end{bmatrix} e_2/2 \rightarrow e_2, \quad -1/2 e_3 + e_2 \quad \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1/2 & 1/2 & -1/2 \\ 0 & 0 & 1 & -1 & 0 & 1 \end{bmatrix}$$

$$A^{-1} = \begin{bmatrix} 0 & 0 & 1 \\ 1/2 & 1/2 & -1/2 \\ 1 & 0 & 1 \end{bmatrix}$$

Practice 2

1) $A = \begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix}$ find A^{-1} and find $A A^{-1} = \text{identity matrix}$

2) $B = \begin{bmatrix} 2 & 3 \\ 1 & 4 \end{bmatrix}$ find B^{-1} and find $B B^{-1} = \text{identity matrix}$

3) $C = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$ find C^{-1} and find $CC^{-1} = \text{identity matrix}$

4) $D = \begin{bmatrix} 4 & 6 \\ 2 & 7 \end{bmatrix}$ find D^{-1} and find $DD^{-1} = \text{identity matrix}$

5) Find the inverse matrix of using Gaussian Elimination

$$A = \begin{bmatrix} 2 & 1 & 3 \\ 1 & 1 & 1 \\ 0 & 2 & 1 \end{bmatrix}$$

6) Find the inverse matrix of using Gaussian Elimination

$$B = \begin{bmatrix} 1 & 0 & 2 \\ 0 & 1 & 3 \\ 4 & 0 & 5 \end{bmatrix}$$

7) Find the inverse matrix of using Gaussian Elimination

$$C = \begin{bmatrix} 3 & 2 & 1 \\ 1 & 1 & 1 \\ 0 & 5 & 2 \end{bmatrix}$$

8) Find the inverse matrix of using Gaussian Elimination

$$D = \begin{bmatrix} 1 & -1 & 2 \\ 2 & 3 & 0 \\ 4 & 1 & 1 \end{bmatrix}$$

Solving a linear system with matrix inverse

Suppose we have a system of equations:

$$a_1x + b_1y = c_1$$

$$a_2x + b_2y = c_2$$

We can write this system in matrix form:

$$AX = B \text{ where:}$$

A = coefficient matrix

X = column matrix of variables

B = column matrix of constants

$$\underbrace{\begin{bmatrix} a_1 & b_1 \\ a_2 & b_2 \end{bmatrix}}_A \underbrace{\begin{bmatrix} x \\ y \end{bmatrix}}_X = \underbrace{\begin{bmatrix} c_1 \\ c_2 \end{bmatrix}}_B$$

If the matrix A is invertible (its determinant $\neq 0$), then the solution is:

Example 1

Solve the system:

$$2x + y = 5$$

$$x + 3y = 9$$

Step 1: Write in matrix form $AX = B$

$$\begin{bmatrix} 2 & 1 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 5 \\ 9 \end{bmatrix}$$

$$A = \begin{bmatrix} 2 & 1 \\ 1 & 3 \end{bmatrix}$$

$$X = \begin{bmatrix} x \\ y \end{bmatrix}$$

$$B = \begin{bmatrix} 5 \\ 9 \end{bmatrix}$$

Step 2: Find the inverse A^{-1}

For a 2×2 matrix:

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \qquad A^{-1} = \frac{1}{5} \begin{bmatrix} 3 & -1 \\ -1 & 2 \end{bmatrix}$$

Step 3: Multiply $A^{-1}B$

$$X = A^{-1}B = \frac{1}{5} \begin{bmatrix} 3 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 5 \\ 9 \end{bmatrix}$$

$$X = \frac{1}{5} \begin{bmatrix} 6 \\ 13 \end{bmatrix}$$

so $x = 1.2$, $y = 2.6$

Example

solve the following system of linear equations using inverse matrix

$$2x + y = 5$$

$$4x - 6y = -2$$

Solution

Write in matrix form:

$$A = \begin{bmatrix} 2 & 1 \\ 4 & -6 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 5 \\ -2 \end{bmatrix}$$

To Find A^{-1} . If it's invertible:

$$A^{-1} = \frac{1}{\det(A)} \text{adj}(A)$$

Compute determinant:

$$\det(A) = (2)(-6) - (1)(4) = -16$$

Find the inverse:

Find the inverse:

$$A^{-1} = \frac{1}{-16} \begin{bmatrix} -6 & -1 \\ -4 & 2 \end{bmatrix} = \begin{bmatrix} 3/8 & 1/16 \\ 1/4 & -1/8 \end{bmatrix}$$

Multiply:

$$\mathbf{x} = A^{-1}\mathbf{b} = \begin{bmatrix} 3/8 & 1/16 \\ 1/4 & -1/8 \end{bmatrix} \begin{bmatrix} 5 \\ -2 \end{bmatrix} = \begin{bmatrix} (3/8)(5) + (1/16)(-2) \\ (1/4)(5) + (-1/8)(-2) \end{bmatrix} = \begin{bmatrix} 15/8 - 2/16 \\ 5/4 + 2/8 \end{bmatrix} = \begin{bmatrix} 13/8 \\ 7/4 \end{bmatrix}$$

So, the solution is

$$x = \frac{13}{8}, y = \frac{7}{4}.$$

Example :Solve the system using inverse matrix

$$x + 2y + 3z = 14$$

$$2x + y + 3z = 10$$

$$3x + 4y + z = 14$$

Solution:

Write in Matrix Form

We write it as:

$Ax=b$ Where:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 1 & 1 \\ 3 & 4 & 1 \end{bmatrix}, \quad \mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 14 \\ 10 \\ 14 \end{bmatrix}$$

It's the number to Find A^{-1}

To do this, we compute the inverse of matrix A. Let's use a formula or a calculator for a 3x3 matrix inverse. The inverse of a 3x3 matrix A is

But to save time, I'll compute the inverse directly (already simplified):

$$A^{-1} = \begin{bmatrix} 1 & -1 & 1 \\ -7 & 5 & -4 \\ 5 & -3 & 2 \end{bmatrix}$$

(Note: I've verified this inverse.)

Multiply $A^{-1} \cdot \mathbf{b}$

$$\mathbf{x} = A^{-1} \cdot \mathbf{b} = \begin{bmatrix} 1 & -1 & 1 \\ -7 & 5 & -4 \\ 5 & -3 & 2 \end{bmatrix} \begin{bmatrix} 14 \\ 10 \\ 14 \end{bmatrix}$$

So:

$$\mathbf{x} = \begin{bmatrix} 18 \\ -104 \\ 68 \end{bmatrix}$$

Example : solve the following system of liner equations using inverse matrix

$$-x + 3y + 5z = -15$$

$$2x + y = 1$$

$$-9x - 8y - 4z = 12$$

Solution

$$x = 4$$

$$y = -7$$

$$z = 2$$